## **Audio Production Technology**

Area of Concentration within the A.A.S. in STEM Technology Frederick Community College Pathway



**Guided Pathway to Success (GPS)** 

Suggested schedules map your path to degree completion.

**Full-time student:** Follow the green semester blocks in order.

**Part-time student:** Follow the blue course sequence at your own pace.

Students should meet with an advisor each semester to carefully select and sequence courses based on their specific academic goals and interests. Visit Jefferson Hall or call 301.846.2471.

Students who take fewer than
15 credits each semester or who
require developmental English or
math coursework will need additional semesters
to complete their degrees. Summer and January
term classes may help students to make faster
progress.

General Education CORE courses can often be taken in any semester. One course must be designated as a Cultural Competence course. Refer to the college catalog for course details and the list of General Education and Cultural Competence classes. http://www.frederick.edu/class-schedules.aspx#catalog

Students are strongly recommended to consult an FCC advisor to select elective courses. Students planning to transfer may also reference ARTSYS, the Maryland Articulation System, artsys.usmd.edu.



Take this course within the first 24 credits.



Milestone course – take within recommend credit range to stay on track for completion.



This course is offered in the fall semester only.



This course is offered in the spring semester only.

D	Recommended	First Semester		
1	Gen Ed Core	ENGL 101 - English Composition	()	3 credits
2	Gen Ed Core	Mathematics Elective (Gen Ed course list)		3 credits
3	Concentration Course	MUSC 130 - Foundations of Audio Technology	<b>/</b>	3 credits
4	Concentration Course	MUSC 103 - Fundamentals of Music		3 credits
5	Elective	Elective*		
2	Recommended	Second Semester		
6	Concentration Course	MUSC 135 - Audio Recording Techniques	*	3 credits
7	Gen Ed Core	Communication Elective (Gen Ed course list) (recommend COMM 105 - satisfies Cultural Competence requirement)		3 credits
8	Gen Ed Core	Arts Elective (Gen Ed course list) (recommend MUSC 109)		3 credits
9	Concentration Course	MUSC 145 - Publishing, Licensing, and Copyrighting		3 credits
10	Concentration Course	MUSC 106 - Ear Training and Musicianship I		1 credit
11	Elective	Elective*		3 credits
3	Recommended	Third Semester		
12	Concentration Course	MUSC 230 - Studio Recording Techniques	数	3 credits
13	Gen Ed Core	Social & Behavioral Sciences Elective (Gen Ed course list)		3 credits
14	Concentration Course	MUSC 240 - MIDI Music Production Techniques	*	3 credits
15	Elective	Elective*		3 credits
16	Gen Ed Core	Biological & Physical Sciences Elective (Gen Ed course list)		3 credits
4	Recommended	Fourth Semester		
17	Concentration Course	MUSC 235 - Advanced Audio Production	*	3 credits
18	Concentration Course	BMGT 109 - Entrepreneurship and Small Business Enterprise		3 credits
19	Gen Ed Core	Humanities Elective (Gen Ed course list)		3 credits
20	PHED/HLTH/NUTR	Physical Education, Health, or Nutrition Requirement		1 credit
21	Elective	Elective*		3 credits
22	Concentration Course	INTR 101 - Internship or MUSC 250 - Music Industry Practicum and Seminar		1 credit

<sup>\*</sup>Choose an elective in consultation with the program manager. Courses may include (but are not limited to): Applied Instrumental Music Lessons (up to four semesters), CMIS 105 - Introduction to Programming, CMIS 106 - Introduction to Object Design & Programming, CMIS 226 - Game Scripting, CMIS 227 - Game Programming, CMIS 228 - Game Simulation & Game Development, CMIS 208 - C++ Programming, CMIS 225C - Mobile App Development